STEPS TO SUBMIT AN ENTRY

All entries need to be submitted online through the Digies website:

- Request a login for submitting student work by emailing Brian Mayer at bmayer@gvboces.org.
- Access the Media Festival website at: http://digies.org to submit entries.
- Select the submission category from the menu in the right sidebar of the website.
- Care needs to be taken to ensure that all fields are completed and the student's work has been submitted.

Judges do not see student information, so please refrain from including in the description the student's name or other information that may provide insight to the student's identity.

CRITERIA FOR EVALUATION

- Entries are judged on a 4 point rubric across four criteria: Artistic Impact, Composition & Design, Technical Execution, and Integrity.
- It is realized that not all students have access to the same level of equipment. Therefore it is important that entries specify the equipment used so that judges may take that into consideration when judging.
- The judging rubric is available online at the Digies site.

Use of works by another artist should fall under the creative commons or non-commercial license, and/or be in the spirit of fair use with proper credit being be given.

The Digies 12th Annual Digital Media Festival

WEDNESDAY, MAY 16 AT THE STRONG NATIONAL MUSEUM OF



SUBMISSIONS OPEN FOR STUDENT WORK IN:

AUDIO, GRAPHIC ARTS, INTERACTIVE MEDIA & VIDEO



ENTRY CATEGORIES

ΛUDIO

Length up to 10 minutes. Accepted formats are .mp3, .mp4, Flash Video (.flv), Windows Media (.wmv), QuickTime (.mov) or web embeddable code. Size may not exceed 100MB. Examples: book talks, commentaries,

commercials, interviews, music, news programs, radio plays or Voicethreads.

GRAPHIC ARTS

Image and visual graphics generated from computer software or photos submitted in a digital format.

Entries should be submitted at the highest resolution possible in .jpeg or .png format, though size may not exceed 100MB. Examples: Images, photos, computer art, floor plans, landscapes, literary magazines, maps, photo essays or montages, portraits, posters or product packaging.

INTERACTIVE

Visual arts media that have interactive elements. Links to online work are acceptable with assurance that student access to the site is restricted

after the submission deadline. Supporting images/videos are encouraged. Files that are submitted as .zip file should not exceed 100MB. Examples: websites, apps, games, interactive fiction, Alice, Minecraft worlds, Scratch, Glogsters, or wikis.

VIDEO

Any moving pictures, with or without sound, including: videos, animations and web-based content. Length can be up to 10 minutes and files should have a maximum 100MB size, though larger files can be accepted with

permission. Accepted formats are Flash Video (.flv), Windows Media (.wmv), QuickTime (.mov) files and web embeddable code. Examples: animations, Animotos, documentaries, informational pieces, music videos, satires, stop motion or talkies.

FESTIVAL ENTRIES

Submission deadline is April 1, 2018

- Entries are open to work created from April 2, 2017 through the submission deadline, April 1, 2018
- Submit entries at http://digies.org
- Every submission must be an approved piece that should be an exemplary illustration of work and achievement.
- · Work may be part of a school project or independent work.
- Entries may be submitted for individual students, larger groups or whole classes.
- A project may have a maximum of *four entries* and should be project exemplars.
- A student may have a maximum of *two entries per category*. One as an individual and a second as a part of a group submission.
- Submissions cannot promote gratuitous violence or sexual content, nor the recreational use of controlled substances. We reserve the right to refuse submissions based on the Genesee Valley Educational Partnership's Code of Conduct.
- If a submission does not meet our guidelines, we will allow edited resubmissions up until the deadline. NOTE: last minute submissions may not have time for additional review so please submit work early.

Possible Teacher/Librarian Roles:

- · Initiating the media production with an assignment or project idea.
- Encouraging the student's creative expression.
- · Providing a critical appraisal of the final project.
- · Assisting any necessary copyright clearance.