



Brawl of Antiquity

2017-2018 BattleSim Campaign

Roman Republic



Carthaginian Kingdom



Successor Greece



Parthian Expedition



Major Factions

The Roman Republic



The Roman Republic is a strong, advanced, and militaristic society based out of the great city of Rome. Roman legions specialize most in infantry and infantry-based tactics, and utilize foreign auxiliaries to fill strategic gaps in their armies. Roman technology and infantry tactics are second-to-none, and their armies are true machines of war.

The Carthaginian Kingdom



The Kingdom of Carthage is perhaps the most diverse empire in the current world. Carthaginian armies include levies from Iberia, Numidia, Algiers, and other regions of North Africa – led by officers from their high-born Carthaginian families. Carthage has been known to field fierce Lusitanian fighters and brutal war elephants.

Successor Greece



The Greek remnants of Alexander the Great's empire stand united under a successor King, and have hundreds of years of great thinkers and philosophy to lean on. The Greek armies are well-rounded in infantry and cavalry abilities, although they heavily utilize the pike/spear phalanx. Macedonian pikes, Spartan soldiers, and Athenian leaders all contribute to the power of the Greeks.

The Parthian Expedition



The Parthians are the current ruling dynasty of Persia, and they have taken up the old Persian practice of attempting world conquest. Parthian armies are heavily cavalry-focused, utilizing both light and heavy cavalry to squash opponents under the hoof. The expedition also makes use of long-term contract mercenaries hired throughout Arabia.

Minor Factions

The Balearic Isles



The Balearic Isles are a group of small Mediterranean islands off the Iberian Peninsula. Balearic warriors are considered among the finest slingers in the world, and Balearic forges create special lead “sling bullets” to increase their sling’s range and power.

The Germanic Warriors



The Germanic Tribes are a proud people with proud and savage warriors. Germanic warriors are expert foragers, ambushers, and raiders. Their years of aggressive sparring and harsh living make them powerful fighters on the frontlines, as well as being enemy lines.

The Thracian Royal Enclave



The Thracian Kingdom is a small territory along the Black Sea. Thrace is defended by a small army of elite falx-wielding warriors, and often provides mercenary falxmen to nearby warring powers. The falx is a brutally offensive weapon, that, when used properly, can be devastating.

The Aksumite Traders



The Kingdom of Aksum borders the great Sahara Desert and the Red Sea. Trade is Aksum’s power, and the King has established trading posts all across North Africa to facilitate an increase in commerce. These outposts are also havens for Aksumite mercenaries between jobs guarding traders.